

Non-Parametric Modeling of Spatio-Temporal Human Activity Based on Mobile Robot Observations

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Human Activity Modeling

Environment dynamics

- Robots should adapt to human behavior
- Models of human activity can improve navigation, task planning and -execution

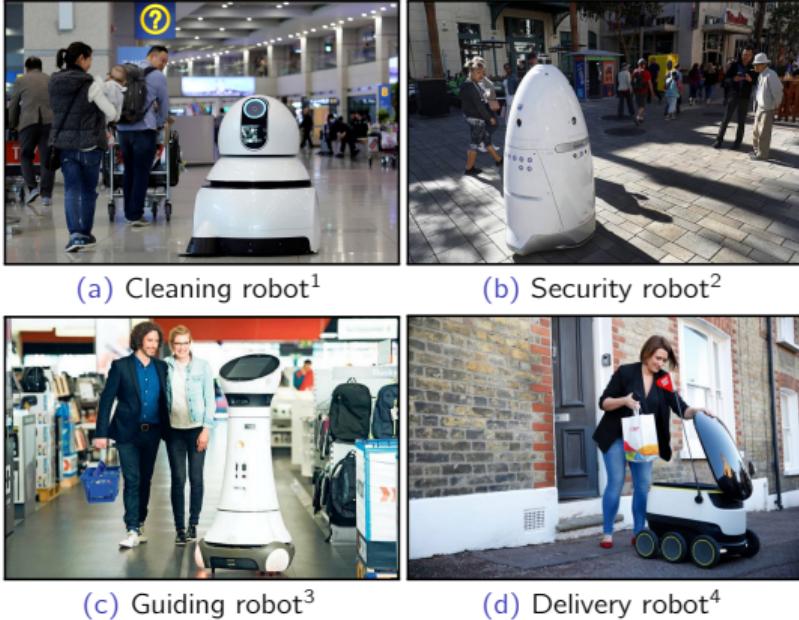


Figure: Robots in human-populated environments

¹ LG airport cleaning robot, photo: ©AP Photo/Ahn Young-joon, ² Knightscope K5, photo: ©Steve Marcus

³ Care-o-Bot, photo: ©Saturn, ⁴ Starship Technologies, photo: ©Christian Sinibaldi/The Guardian

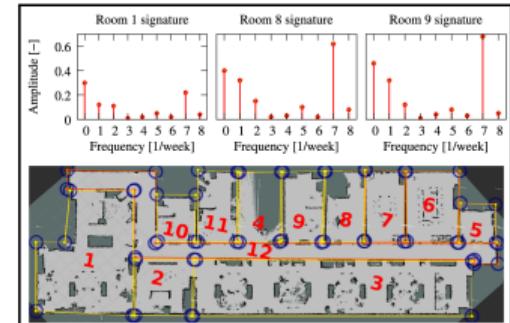
Human Activity Modeling

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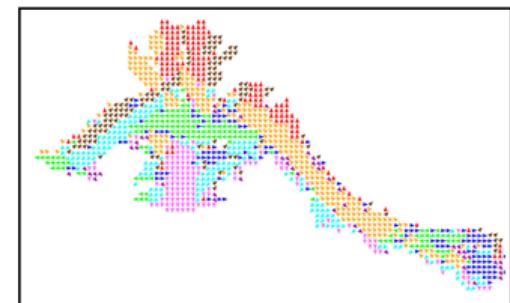
- Robots should adapt to human behavior
- Models of human activity can improve navigation, task planning and -execution

State-of-the-art

- Few models consider temporal (long-term) effects
- Approaches neglect spatial interdependencies



(a) Jovan et al., 2016¹



(b) Molina et al., 2021²

¹ Ferdinand Jovan et al. (2016). "A Poisson-spectral model for modelling temporal patterns in human data observed by a robot". In: *IEEE/RSJ IROS*, pp. 4013–4018

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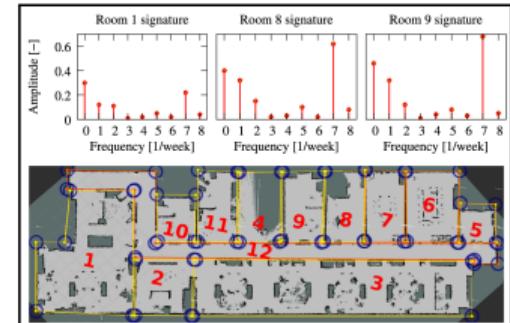
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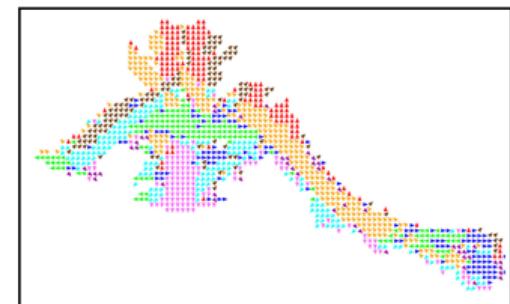
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Non-parametric modeling

- + Spatio-temporal interdependencies as prior
- + Consider noisy data, data gaps and predictive uncertainty



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Regression Problem

Data creation

- Moving robot → sparse/heterogeneous data distribution
- Input data

$$\mathbf{X} = \{(x_{1,i}, x_{2,i}, t_i)\}_{i=0}^n$$

- Target

$$\mathbf{y} = \{c_i/\Delta_i\}_{i=0}^n$$

↑ ↑
People count Observation duration

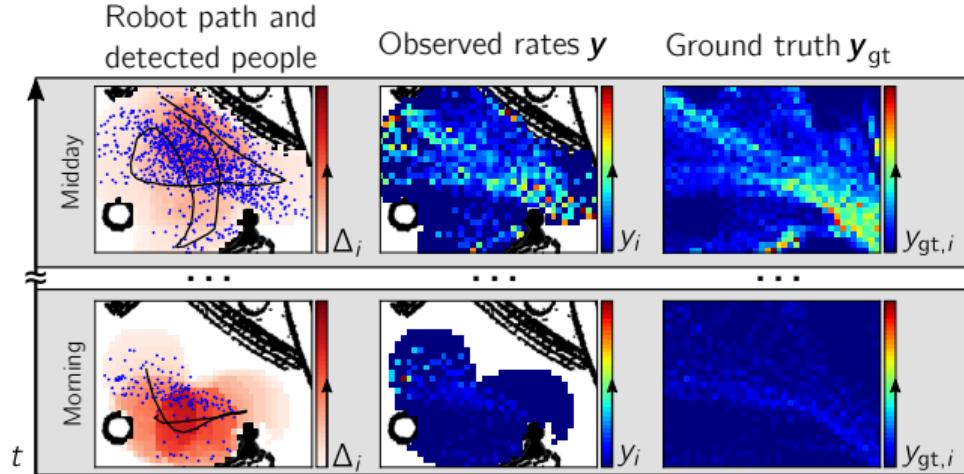


Figure: Input data and resulting observations for different points in time

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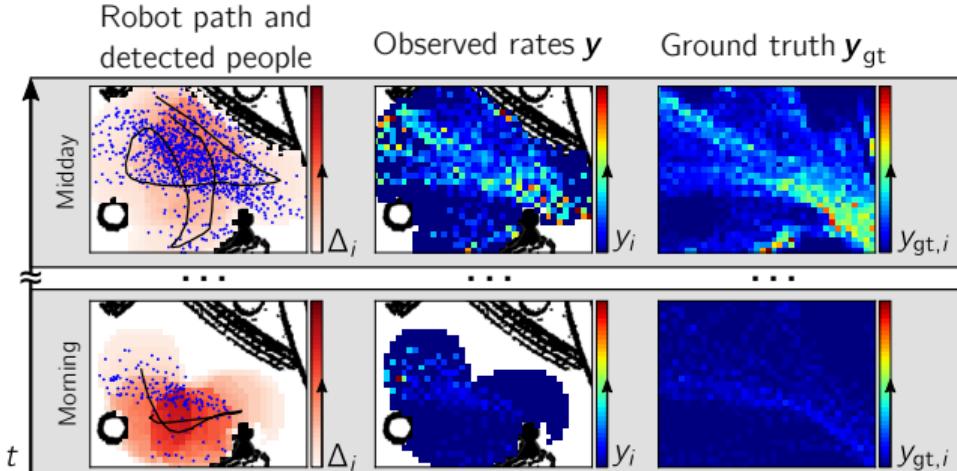


Figure: Input data and resulting observations for different points in time

Goal

- Given inputs $\mathbf{X} = \{x_i \in \mathbb{R}^3\}_{i=1}^n$ and target $\mathbf{y} = \{y_i \in \mathbb{R}\}_{i=1}^n$ infer $f : \mathbb{R}^3 \rightarrow \mathbb{R}$
- Heteroscedastic Gaussian Process Regression: $y_i \sim \mathcal{N}(f(x_i), \sigma_i^2)$, $\sigma_i^2 = \zeta(g(x_i))$

$$\mathcal{GP}(\mu_f(x), k_f(x, x')) \quad \longrightarrow \quad \mathcal{GP}(\mu_g(x), k_g(x, x'))$$

Defining the Gaussian Process

Multidimensional product kernel

- Separate each $x_i = [x_s, x_t]_i^T$, $x_s \in \mathbb{R}^2$, $x_t \in \mathbb{R}$
- Spatio-temporal covariance function

$$k_f(x_s, x_t, x'_s, x'_t) = k_s(\|x_s - x'_s\|_2) \cdot k_t(|x_t - x'_t|)$$

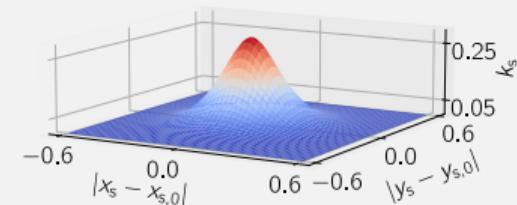
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Spatial kernel (Matérn 5/2)



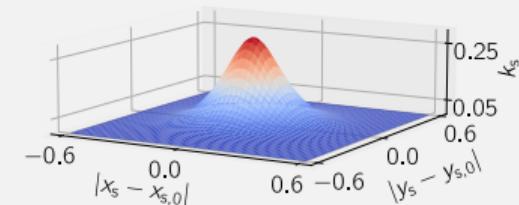
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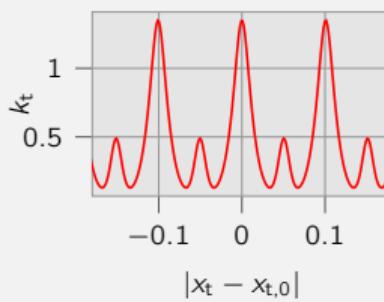
Spatial kernel (Matérn 5/2)



Temporal kernel (Periodic)

Hyperparameters:

Periods and amplitudes



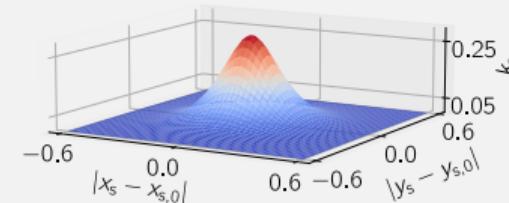
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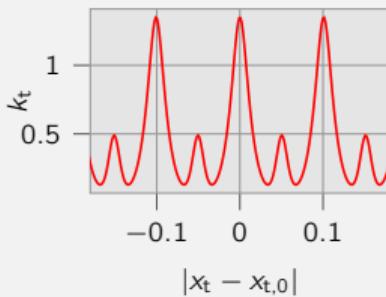
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Spatial kernel (Matérn 5/2)



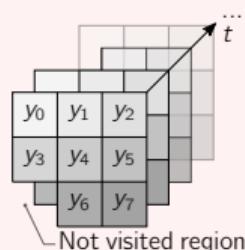
Temporal kernel (Periodic)

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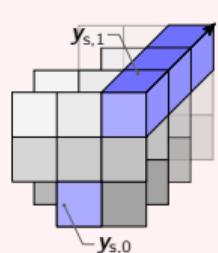


Initialize periodic hyperparameters

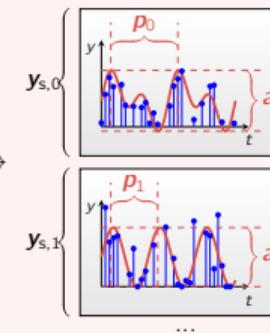
Use spatio-temporal grid



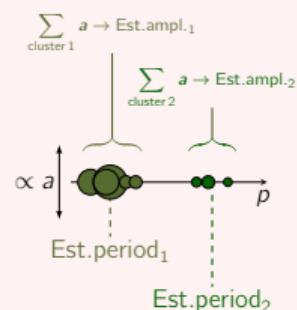
Sample time series



Reconstruct signal to estimate harmonic parameters



Cluster periods (weighted k-means)



Results: Service Disturbance

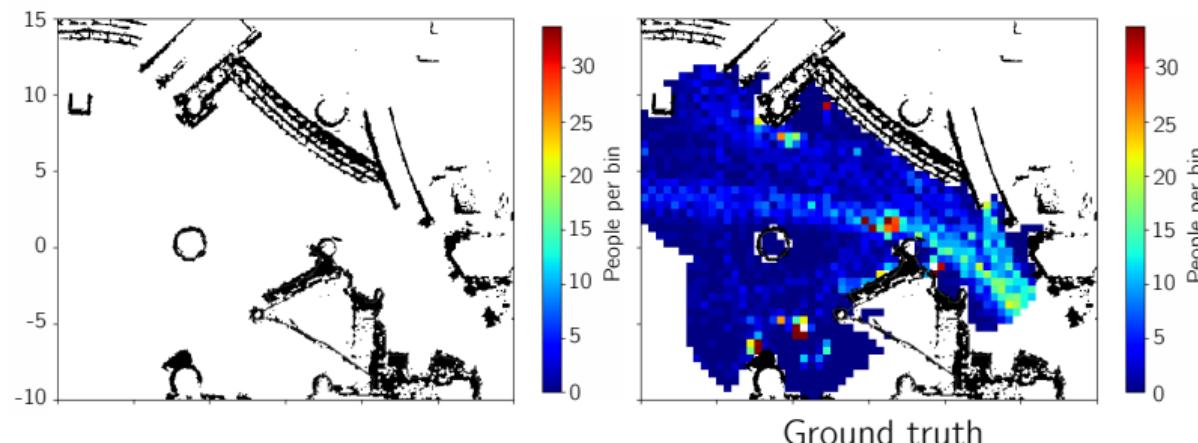
Application-related evaluation (Vintr et al., 2020)¹

- **Idea:** Use model to avoid disturbance of people
- Service disturbance with *servicing ratio r*

$$E(|pr|) = \sum_{k=1}^{|pr|} e_k$$

- p imaginary navigation scenarios at different times
- Expected encounters

$$EE = \int_0^1 \sum_{k=1}^{|pr|} e_k dr$$



¹ Tomás Vintr et al. (2020). "Natural Criteria for Comparison of Pedestrian Flow Forecasting Models". In: *IEEE/RSJ IROS*, pp. 11197–11204

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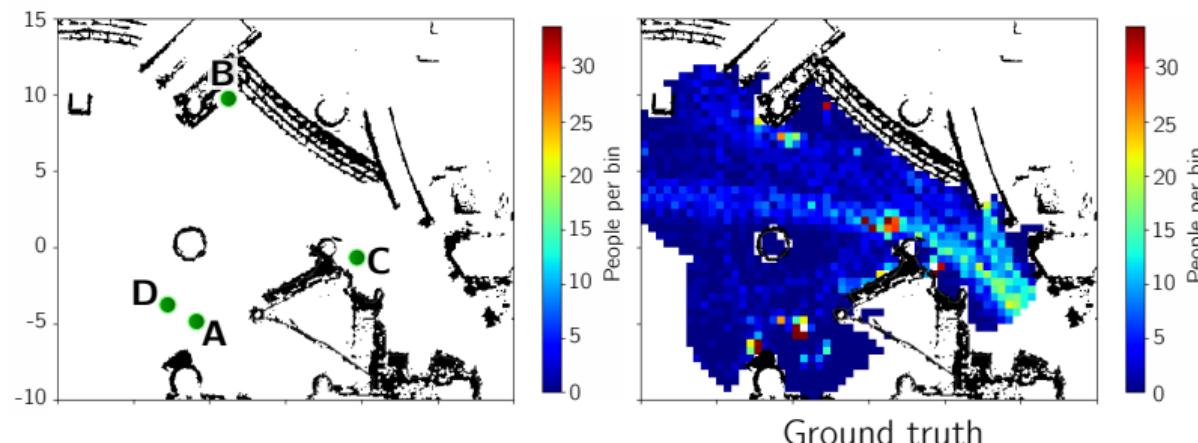
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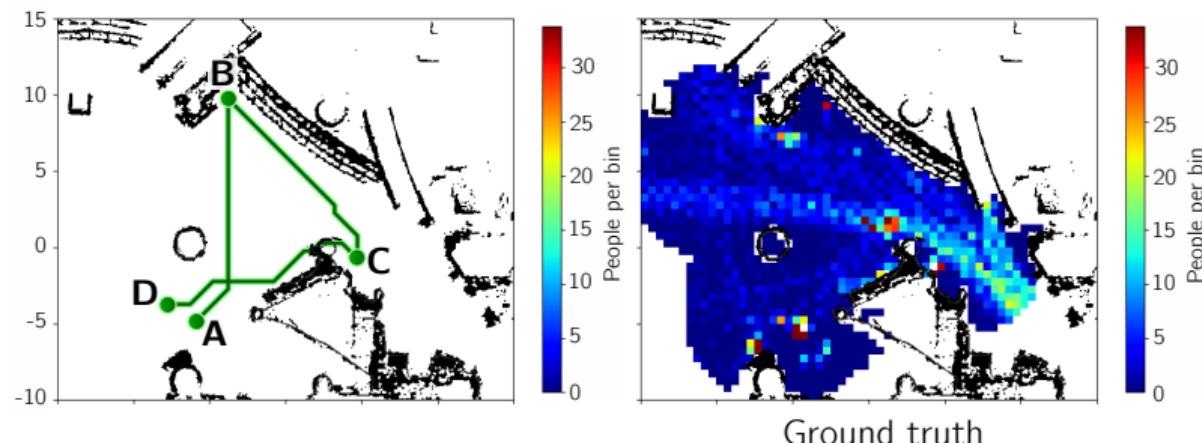
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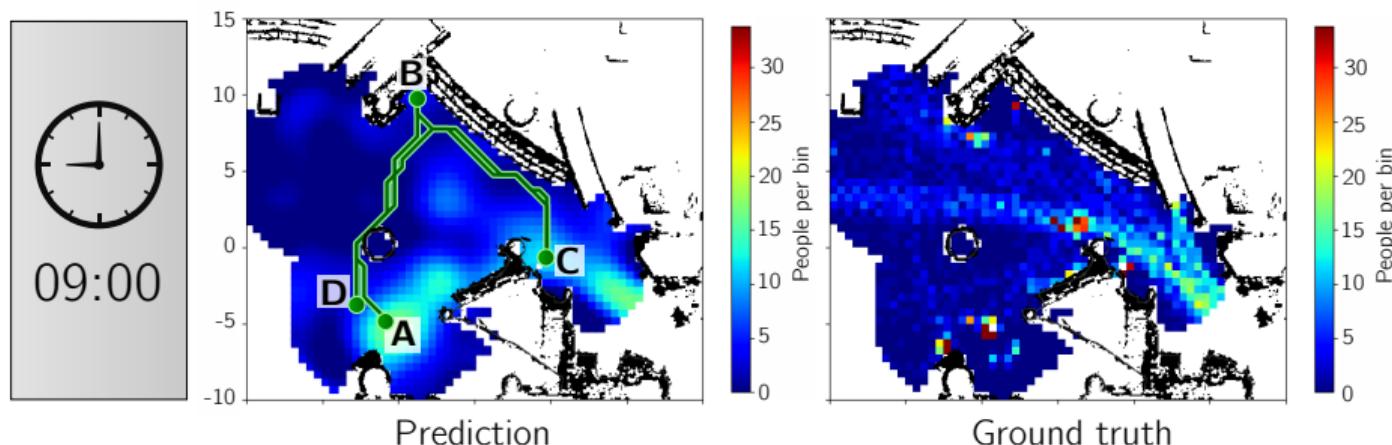
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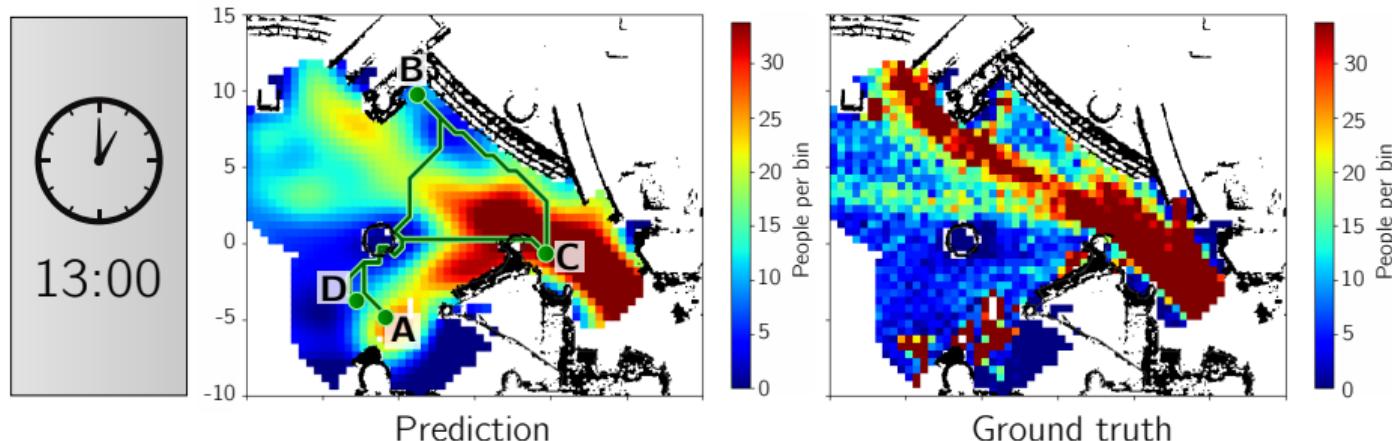
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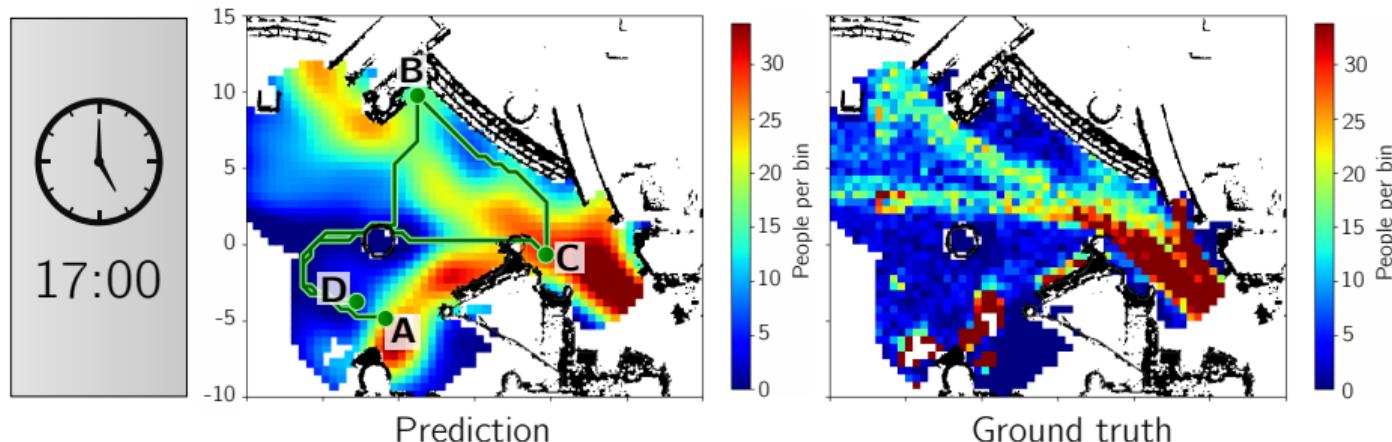
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Some results

Evaluation

- 4 days, 12 hours per day and 5 navigation tasks per hour $\Rightarrow p = 240$
- *How many encounters with people occurred, when a ratio r of navigation tasks must be executed*

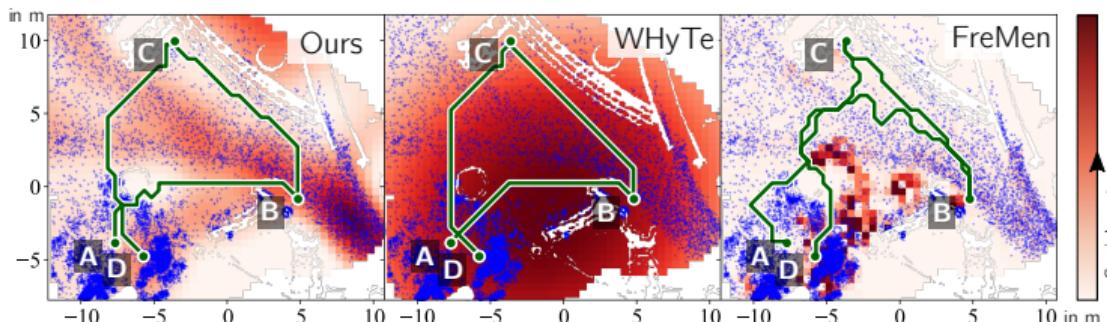


Figure: Our method leads to smooth paths and avoidance of high density areas

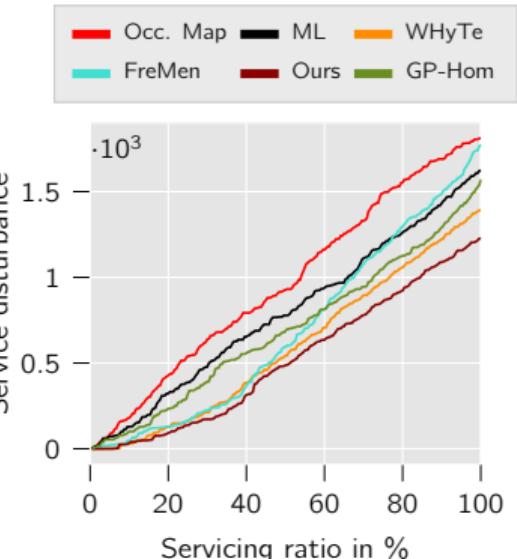


Figure: Service disturbance (encounters)
depending on servicing ratio r

Summary

Summary

- Encode prior knowledge of dependencies and periodicities into **kernel**
- Use **heteroscedastic** Gaussian Process for **continuous** modeling of sparse data
- **Variational inference** to allow for fast, repeated model training
- Code available: <https://github.com/MarvinStuede/copa-map>

Thank you!

Contact:

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References I

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